



## Art and Design Levels – Drawing Skills

### Level 3

- I can draw a recognisable outline from a primary source (a 3D object)
- My drawing will start to show detail
- Shading will be evident in my drawing

### Level 4

- I can draw a moderately accurate outline from a primary source (a 3D object in front of you) including an element of correct perspective with some of the drawing appearing 3D
- My drawing will include detail
- My shading will include a range of tones, some of which will be blended

### Level 5

- I can draw an accurate outline from a primary source (a 3D object in front of you) including an element of correct perspective with the drawing appearing 3D
- My drawing will include accurate detail
- My shading will include a full range of successfully blended tones. Contour shading will be used to reflect the 3D form
- I will produced a considered composition on my page

### Level 6

- I can draw an accurate outline from a primary source (a 3D object in front of you) including correct perspective with the drawing appearing 3D
- My drawing will include accurate, refined detailed
- My shading will include a full range of successfully blended tones. Contour shading will be used to reflect the 3D form. The texture of the surface of the object will be reflected by using different types of mark-making.
- I will produced a considered composition on my page and include reference to shadow.

### Level 7

- I can draw an accurate outline from a primary source (a 3D object in front of you) including correct perspective, the drawing will be highly refined and 3D
- My shading will include a full range of successfully blended tones. Refined contour shading will be used to reflect the 3D form. The texture of the surface of the object will be reflected by using different types of advanced mark-making
- I will produce a considered composition on my page and confidently include shadow.

**WORK HARD AND AIM FOR THE NEXT LEVEL!**